



# BOGUSH DENIS

CG Generalist & Art Director

| CONTACT | 01                                                           | EXPERIENCE                                                                                                                                                                                                                                                                                                                                                                                                                               | 02 | SKILLS                                                                                                                                                                                                                                                                                                                                                                | 03        |
|---------|--------------------------------------------------------------|------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|----|-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|-----------|
| SITE    | <a href="http://BOGUSHDENIS.COM">BOGUSHDENIS.COM</a>         | Jul 2025 - Present   Worldwide (Remote)<br><b>Freelance</b><br><b>Art Director</b><br>Independent creative direction and production for agencies, studios, and brands. Focus on concept development, lookdev, and high-end motion design for art, fashion, and technology projects. Oversaw the full creative pipeline - from initial idea to final delivery.                                                                            |    | <b>Core Skills</b><br><br>Cinema 4D + Redshift - advanced lighting, shading, rendering, lookdev<br><br>After Effects - advanced motion design, compositing, expressions, EXR/ACES workflows<br><br>Art direction & visual storytelling - concept ideation, styleframes<br><br>Team & project leadership - managing creative teams and full-scale production pipelines |           |
| TG      | <a href="https://t.me/MILNS">@MILNS</a>                      | Dec 2023 – Apr 2025   Moscow, Russia<br><b>Radugadesign</b><br><b>Art Director</b><br>Directed creative and visual development for large-scale international projects. Managed and mentored a multidisciplinary team of up to 20 artists and designers. Defined visual identities, motion concepts, and immersive design systems for brands and installations. Worked closely with clients to align artistic vision with business goals. |    | <b>Additional Skills</b><br><br>Houdini (basic) - procedural workflows and art-driven FX<br><br>Photoshop - concept art, texturing, environment sketches<br><br>Unreal Engine (basic) - lighting and material workflows for real-time visualization<br><br>FUI / HUD design - sci-fi data layers, motion interfaces, visual systems                                   |           |
| MAIL    | <a href="mailto:HEY@BOGUSHDENIS.COM">HEY@BOGUSHDENIS.COM</a> | May 2023 – Dec 2023   Moscow, Russia<br><b>Radugadesign</b><br><b>CG Generalist</b><br>Handled full CG pipeline production from concept to final render. Created 3D and motion content for media architecture, events, and digital experiences. Used Cinema 4D, Redshift, After Effects, and Houdini to achieve high-end results.                                                                                                        |    |                                                                                                                                                                                                                                                                                                                                                                       |           |
| PHONE   | +7(977)4972928                                               | May 2021 – April 2023   Worldwide (Remote)<br><b>Freelance</b><br><b>CG Generalist</b><br>Developed concept art, visual explorations, and motion pieces for diverse clients. Focused on Cinema 4D, Redshift, and After Effects for design-driven projects. Produced styleframes and animated sequences for commercial and experimental work.                                                                                             |    |                                                                                                                                                                                                                                                                                                                                                                       |           |
|         |                                                              | Aug 2019 – Mar 2021   Moscow, Russia<br><b>AF4 Studio</b><br><b>CG Generalist / Art Director / Concept Artist</b><br>Worked across 3D/2D motion design and concept development. Created stylized and realistic visuals for commercials, art projects, and digital campaigns. Responsible for ideation, lookdev, and compositing in full CG pipeline. Collaborated with directors and clients from sketch to final shot.                  |    |                                                                                                                                                                                                                                                                                                                                                                       |           |
|         |                                                              | Feb 2019 – Jul 2019   Moscow, Russia<br><b>Mail Group (Freelance Department)</b><br><b>Motion Designer</b><br>Produced 2D motion graphics and character animation for internal and commercial projects. Used After Effects, Duik, and Rubber Hose for rigging and animation. Designed visual assets and environments in Photoshop and Illustrator.                                                                                       |    |                                                                                                                                                                                                                                                                                                                                                                       |           |
|         |                                                              |                                                                                                                                                                                                                                                                                                                                                                                                                                          |    | <b>LANGUAGES</b>                                                                                                                                                                                                                                                                                                                                                      | <b>04</b> |
|         |                                                              |                                                                                                                                                                                                                                                                                                                                                                                                                                          |    | Russian                                                                                                                                                                                                                                                                                                                                                               | Native    |
|         |                                                              |                                                                                                                                                                                                                                                                                                                                                                                                                                          |    | English                                                                                                                                                                                                                                                                                                                                                               | C1        |